



## Lower Woodland Skatepark

### Meeting #3 Minutes January 25, 2006

**Introduction:** The 3<sup>rd</sup> community meeting for the Lower Woodland Skateboard Park was held on January 25, 2006, from 6 PM – 7:30 PM at the Green Lake Branch Library. The main objective for the meeting was to present the preferred schematic designs for phase one and future phases. The agenda was as follows:

**6:00-6:10 PM Introduction of Project, Scope and Schedule**

*Kim Baldwin, Seattle Parks Project Manager/LA*

**6:10-6:15 PM Discussion of Site Selection**

*Susan Golub, Seattle Parks Strategic Advisor, Superintendent's Office*

**6:15-6:35 Public Comment Period**

Please be concise and take up to two minutes to present your comment. If your comment has already been expressed, please allow others the chance to express different ideas.

**6:35-7:25 PM Presentation of Preferred Phase One and Future Phase Designs**

*Wally Hollyday, Wally Hollyday Design*

**7:25-7:30 PM Next Steps**

**Budget Information:** The budget for this project is \$850,000 from Parks Capital Improvement Projects Fund for all project costs including planning, design and construction.

**Timeline:** The project has been designed to be phased. Phase one will be built with the \$850K mentioned above, and construction will start in Summer 2006. There is a community group which is raising money to add to the skatepark in 2007 -- but no further funds are identified at this time.

**Update regarding BMX use of the skatepark:**

Parks is evaluating the issue of skateboarders and BMX bikes using the same facility on a park by park basis. A blanket decision has not been made. What will happen at Lower Woodland will be determined before it opens, and a rules/etiquette sign will be posted so everyone will be aware of what the rules of use are.

**Siting of the Park:** In the last two weeks Parks has received numerous emails and phone calls from community members who live east of the site, who are not in favor of

the facility's location. A Board of Parks Commissioners (Park Board) Hearing is scheduled for January 26, 2006, at which the community can voice their opinion. The Park Board will hear the opinions and make a recommendation to the Parks Superintendent in February.

**Public Comments from the audience:**

- Keep dirt from field off skatepark, would like more street and less tranny, wants a drop off area, allow for future BMX expansion.
- Would like the site to be where the chips used to be, didn't receive notice of area change, concerned about noise, that the area is already overbuilt, and that the grass area is used by neighbors.
- Sees three problems at the site – lighting is offensive, noise level is too high for her, and there's too much traffic on Green Lake Way
- Likes the revised design, good hybrid of previous designs, likes separation of features and the street/plaza area. Suggests making street areas conventional near bowls.
- Concerned about too much development at Lower Woodland. He uses the trails to the upper area. He doesn't recall receiving a notice.
- Likes the curved walls, would like more flow through park/connectivity, suggests putting the design on the web before the meeting.
- Likes the design and bowls but would like more traditional street and more challenging features.
- Concerned about possible additional noise on top of the existing noise. Is worried that more people will cruise Green Lake Way. Concerned that people will park on her street. Thinks it goes against the Olmsted design.

**Presentation of Design:** Wally Hollyday of Wally Hollyday Design presented two plans. He focused on phase one, to be built this summer, but also showed a plan with future development. He explained the concepts behind the designs, the elevation changes, the materials, the circulation, and the features within. There were many basic questions regarding what skateboard parks are about and how they are used. There were many comments specific to the features themselves.

The next step for Wally is to refine the design based on these final comments, and to start developing construction documents with the design team.